

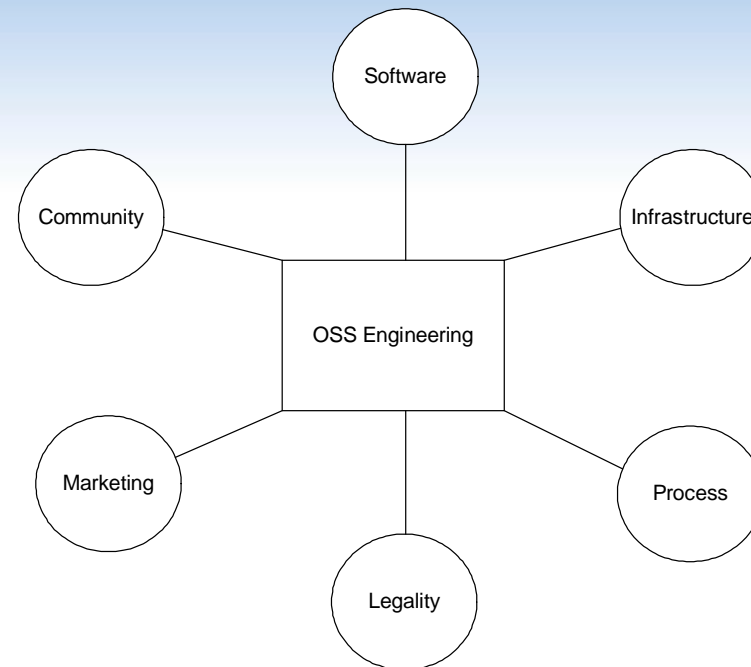
# Open Source Engineering of Proprietary Software: the Role of Community Practices

Furqan R. Shah  
Imed Hammouda  
Timo Aaltonen



# Open Source Engineering of Proprietary Software

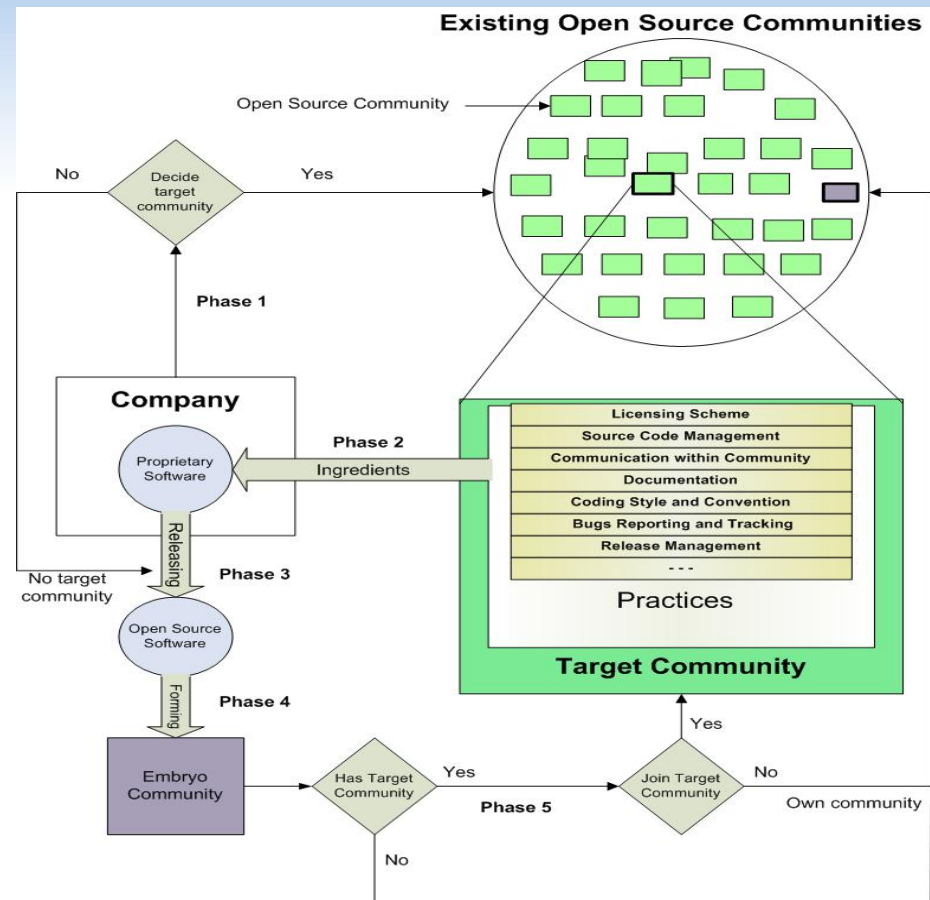
1. Software
2. Community
3. Infrastructure
4. Process
5. Legality
6. Marketing



# Conceptual Framework

## Components:

- Company
- Proprietary Software
- Open Source Software
- Target Community and Practices
- Embryo Community



# Case Study: Wringer

## Practices of GNOME/GTK+ community

- License for Open Source Project
- Software Configuration Management
- Communication within Community
- Documentation
- Coding style and convention
- Bug reporting and tracking
- Releasing new version



# Experiences and Discussion

- Deploying Wringer
- Architecture of Wringer
- Code Cleanness and Code Comments
- First Experience with Wringer
- Bugs and Debugging

